

Date: \_\_\_\_\_ District: \_\_\_\_\_

**CLASS: WORKING RANCHER - PATTERN #3**

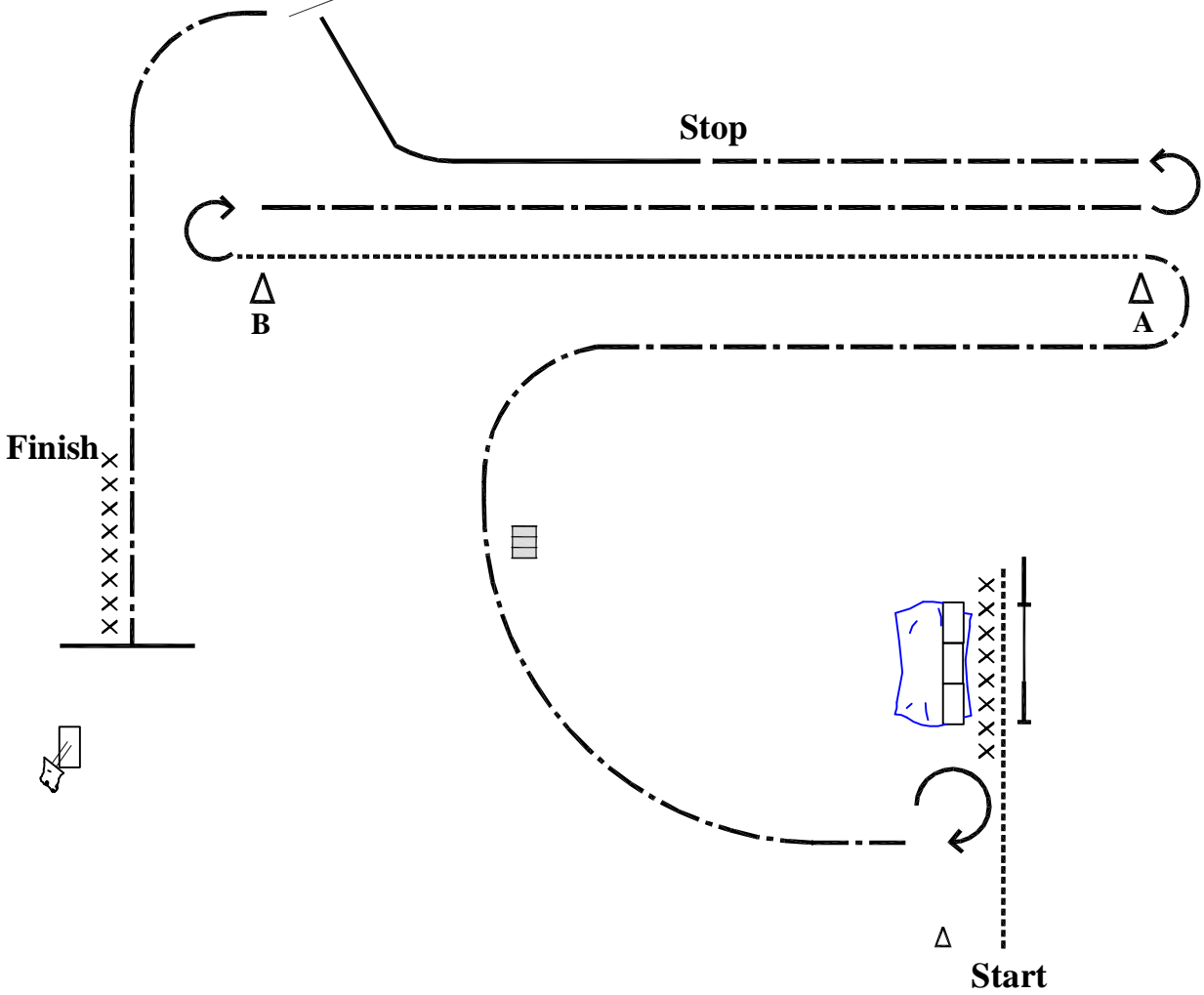
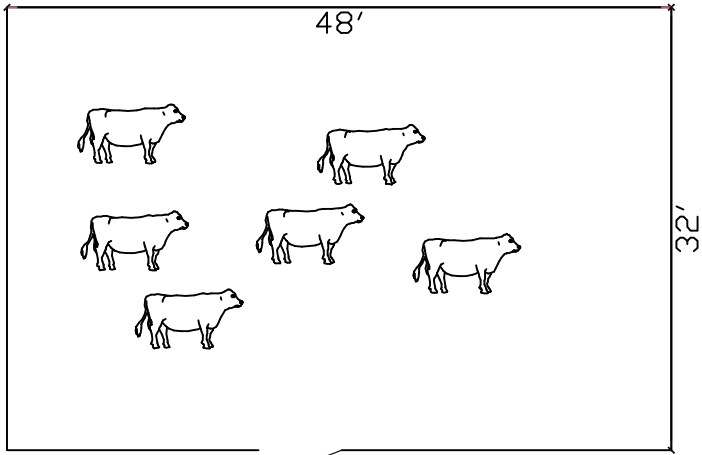
HIGH SCHOOL: \_\_\_\_\_ ATHLETE #: \_\_\_\_\_

#	ELEMENT JUDGED:	COMMENTS:	Score
1.	Start at cone, jog between fencing/straw, halt.		
1.	Back out, 270° Right haunch turn		
2.	Lope around barrel and continue around cone 'A', break to jog and continue to cone 'B' as diagramed		
3.	Roll back right and lope off (lead optional) to cone 'A'		
4.	Roll back left and lope off (lead optional) to 1/2 way between cones		
5.	Balanced halt, stand for five seconds		
6.	Walk to cattle gate. Open, walk through, and close gate.		
7.	Build loop. Pack loop as if ready to rope.		
8.	Cattle # will be called, separate 2 cows with that number, move them away from herd and hold long enough to show control, quietly return to herd.		
9.	Pass through gate (will be worked for you). Lope left lead around cone 'B' (swinging rope) to ground pole with balanced halt before pole.		
10.	Rope dummy (one throw), drop rope, back horse two horse lengths		
11.	Dismount from off side, ground tie, recoil rope and carry rope in hand. Return to horse, do not mount, wait to be excused.		
12.	Overall Horsemanship and Cow sense.		

Judge's Signature: \_\_\_\_\_

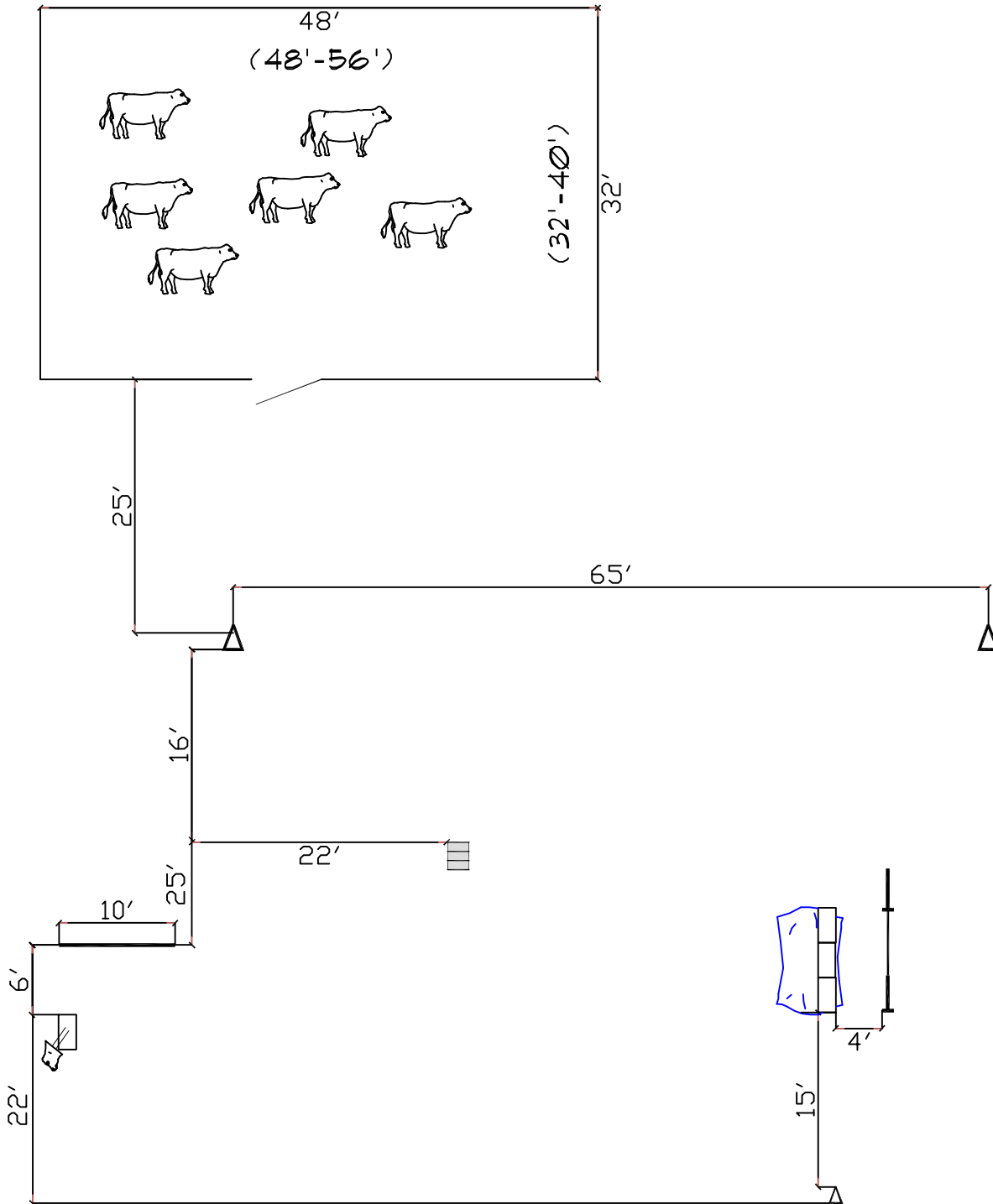
**Expectations:**

- This class should show the horse's ability to work at a forward, working pace while under control by the rider. There should be time for the equine to negotiate each obstacle just as on the ranch, but there should be no refusals or hesitation when asked to perform any task.
- Athletes will be given 2 opportunities to finish the diagrammed cattle movement. If they are unsuccessful after 2 attempts OR at ANYTIME the judge feels the athlete, horse, or calf is endangered, the judge will ask the athlete to move on. If you are asked to move on to the next element, you must do so IMMEDIATELY, and without argument. Maximum time allowed for cattle movement is 60 seconds.
- While athlete and horse are around cattle, both should maneuver with efficient, smooth, and relaxed movements. While in pen with cattle, emphasis should be placed on how horse and athlete respond to cues from cattle. Points will be awarded to the athlete who shows a familiarity with cattle and their reactions showing accuracy, efficiency and purpose. Turn backs should be done with precision with a focus on keeping cattle calm. Effort should be made not to run cattle.



**OHSET  
STATE**  
Pattern #3  
Working Rancher  
#3.16.20.24 Revised 7-29-20

Legend :	
Walk	—————
Jog	-----
Extended Jog	- - - - -
Lope	— · — · —
Extended Lope	- · - · -
Back	XXXXXXXX
Start Cone	△



Note: Tarp is placed under straw bales, but not intended for horses to walk on.

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Equipment List:
<b>Picket Fence with (2) standards, (4) cups, (1) pole on top</b> <b>(7) Bales of straw, placed on top of tarp</b> <b>(1) Barrel</b> <b>(1) Blue Tarp (min 8'x6'), Placed under straw</b> <b>(2) 10' poles, maximum 4" diameter</b> <b>(1) Roping Dummy</b> <b>(3) Standard size cones (about 12"-18" tall)</b> <b>(6) Calves with numbers, two of each number</b>